**Planning Commission**

**Town of Weston**

**PO Box 98**

**Weston, VT 05161-0098**

**Minutes of Meeting, December 5th, 2022**

Present: James Young, Annie Fuji’i, Geof Brown, and Kim Price (via zoom)

From the public/Via Zoom: Matthew Bachler, WRC, Senior Planner

The following items are on the agenda:

1. Additions/Changes to the Agenda
2. Approve Minutes
3. Review of DRB Request for Zoning Changes
4. Review of Next Steps Post Submission of MPG Application
5. New and Old business
6. Adjourn

James Young declares a PC quorum and calls the meeting to order at 6:07pm

1. Additions/Changes to the Agenda.

Geof Brown would like to add, Safe Pedestrian Walkway Update, as item #4.

1. Approve minutes.

No minutes prepared to approve.

1. Review of DRB Request for Zoning Changes.

The PC reviewed 2 emails from Deborah Granquist, Chair of DRB, with administrative change suggestions, to the zoning bylaws. Matt Bachler, WRC will email the PC language, used in other towns, for the PC to review. The PC will include this item on the January 2023 PC agenda and revisit.

1. Review of Next Steps, Post Submission of MPG Application.

As of now, WRC is waiting to hear back on grant awards. Matt Bachler, WRC expects a response from the state in early January. The next regularly scheduled PC meeting is January 9th, 2023, and the PC is hopefully that a decision will be forthcoming.

1. Safe Pedestrian Walkway Update, from Geof Brown.

The Safe Pedestrian Walkway Committee is exploring the portion of the project, located on the south end of town. There is some question to winter maintenance requirements. More information will follow, as is available.

1. New and Old Business.

None.

1. Adjourn.

James Young motions to adjourn the meeting at 6:56 pm. Geof Brown seconded the motion. *Motion passes unanimously*.

Approved: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_     James Young, Chair

Date\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Submitted: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Kim Price, Secretary

Date\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_